



## Jung Hwan Kim

Game Developer:  
Programmer

Website: [codecaneharvester.com](http://codecaneharvester.com)

### Contact

Cellur Phone: 628-249-9545

Home Phone: 628-249-9545

Email: [sporthand@naver.com](mailto:sporthand@naver.com)

Facebook: <https://www.facebook.com/junggoldmountain>

Mailina Address: 1514 25th Avenue, San Francisco, California 94122

### Profile

#### Personal Statement:



- Passionate to create a game and interested in game concept
- Solves programming problems and analyze gaming algorithms
- Persists to finish project and take a great responsibility

#### Career Objective:

- Improving Artificial Intelligence for both Non playable Characters(NPC) and Main Characters
- Participating in a variety of game to gain personal experience
- Improving game art and story as influencing world economy and social happiness

### Key Skills

#### Main Summary of My Skills

- Computer Programming in Java, Pythong, C/C++, C#, HTML, Ruby (Basic Skill)
- Launching a game on my personal website: [codecaneharvester.com](http://codecaneharvester.com) 
- 22 months of Usage Experience of Unity 3D  (Intermediate Skill)
- 4 Years of Usage of Photoshop for Sprite from hand-drawing (Intermediate Skill)
- Communicating in Korean and English (Expert Skill)
- Learning Unreal Engine as Level Design at Academy of Art University

### Education

Bachelor's Degree - Computer Science San Francisco State University

2006 - 2014